**Memory V1**

**Functional Tests**

1. Start the program
   1. **Does a 500px by 400px window opens, with a black background with title ‘Memory’ appear?**
   2. **Is there a 4x4 grid of tiles on the left side of the screen?**
      1. **Are they each 100x100 pixels with a 3 pixel black border?**
      2. **Are each of the images randomly placed each time the game is run?**
         1. **Are there two copies of each image with a total of 16 images displayed?**
   3. **It there a 100px empty black bar on the right side of the screen?**
2. Click a tile
   1. **Does nothing happen?**
3. Click the black border
   1. **Does nothing happen?**
4. Press the exit button
   1. **Does the game end?**
   2. **Does the window close?**